

# Introduction to Java™

Module 2.a: Read and Write Introduction

Prepared by Costantinos Costa for EPL 233

# Java Input Review

- **CONSOLE:**

- `Scanner stdin = new Scanner( System.in );`

The "standard" input stream. This stream is already open and ready to supply input data. Typically this stream corresponds to keyboard input or another input source specified by the host environment or user.

- **FILE:**

- `Scanner inFile =  
new Scanner( new FileReader(srcFileName) );`

# Java Output Review

- **CONSOLE:**

- `System.out.print("To the screen");`

The "standard" output stream. This stream is already open and ready to accept output data. Typically this stream corresponds to display output or another output destination specified by the host environment or user.

- **FILE:**

- `PrintWriter fout = new PrintWriter(new File("output.txt"));`
- `fout.print("To a file");`

# Java Output Review

- **CONSOLE:**

- `System.err.print("Error to the screen");`

The "standard" error output stream. This stream is already open and ready to accept output data. Typically this stream corresponds to display output or another output destination specified by the host environment or user. By convention, this output stream is used to display error messages or other information that should come to the immediate attention of a user even if the principal output stream, the value of the variable `out`, has been redirected to a file or other destination that is typically not continuously monitored.

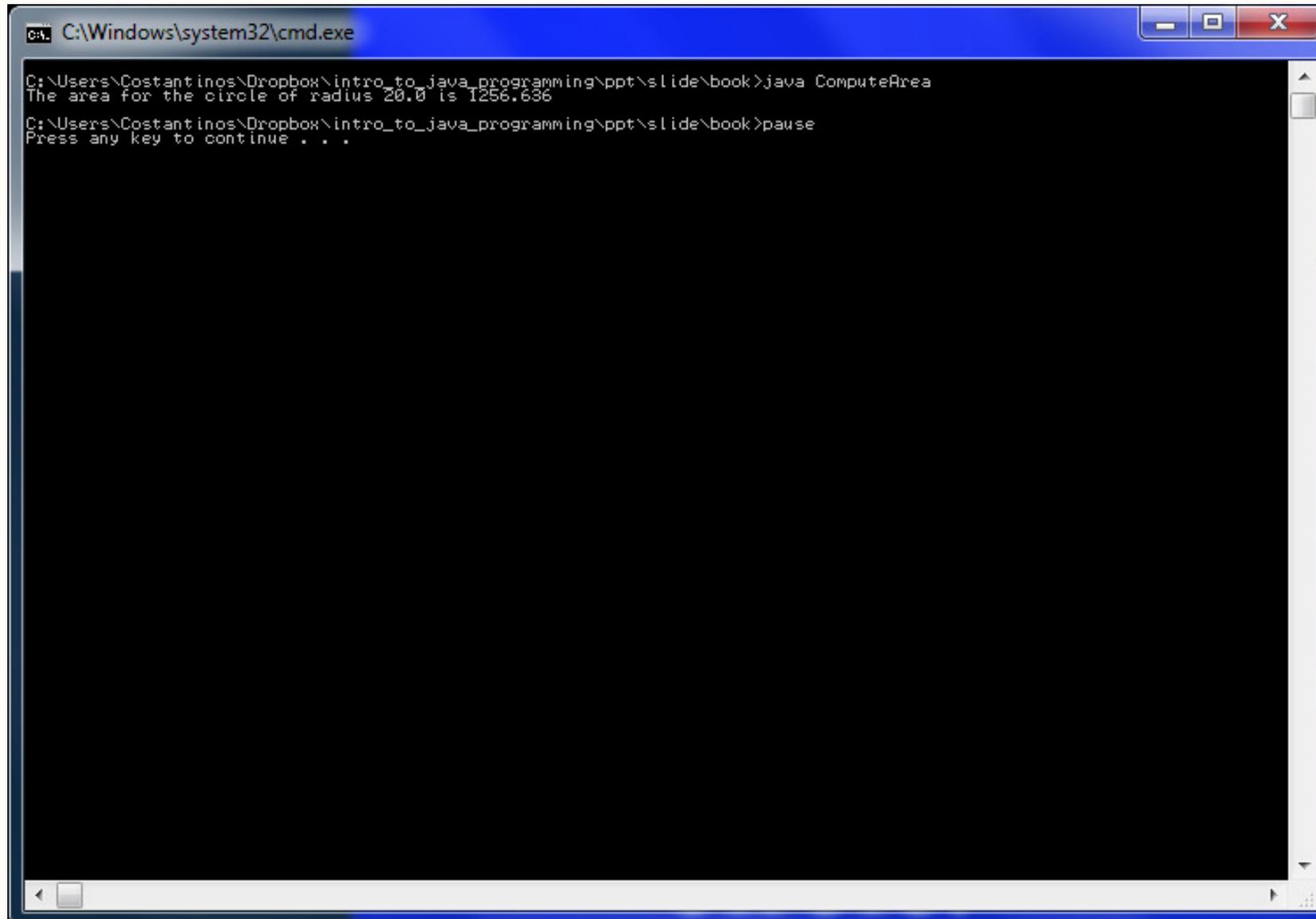
- **FILE:**

- `PrintWriter fout = new PrintWriter(new File("output.txt"));`
- `fout.print("To a file");`

# Example

```
public class ComputeArea {  
    public static void main(String[] args) {  
        double radius; // Declare radius  
        double area; // Declare area  
  
        // Assign a radius  
        radius = 20; // New value is radius  
        // Compute area  
        area = radius * radius * 3.14159;  
        // Display results  
        System.out.println("The area for the circle of radius " + radius + " is " +  
area);  
    }  
}
```

# Output



```
C:\Windows\system32\cmd.exe

C:\Users\Costantinos\Dropbox\intro_to_java_programming\ppt\slide\book>java ComputeArea
The area for the circle of radius 20.0 is 1256.636

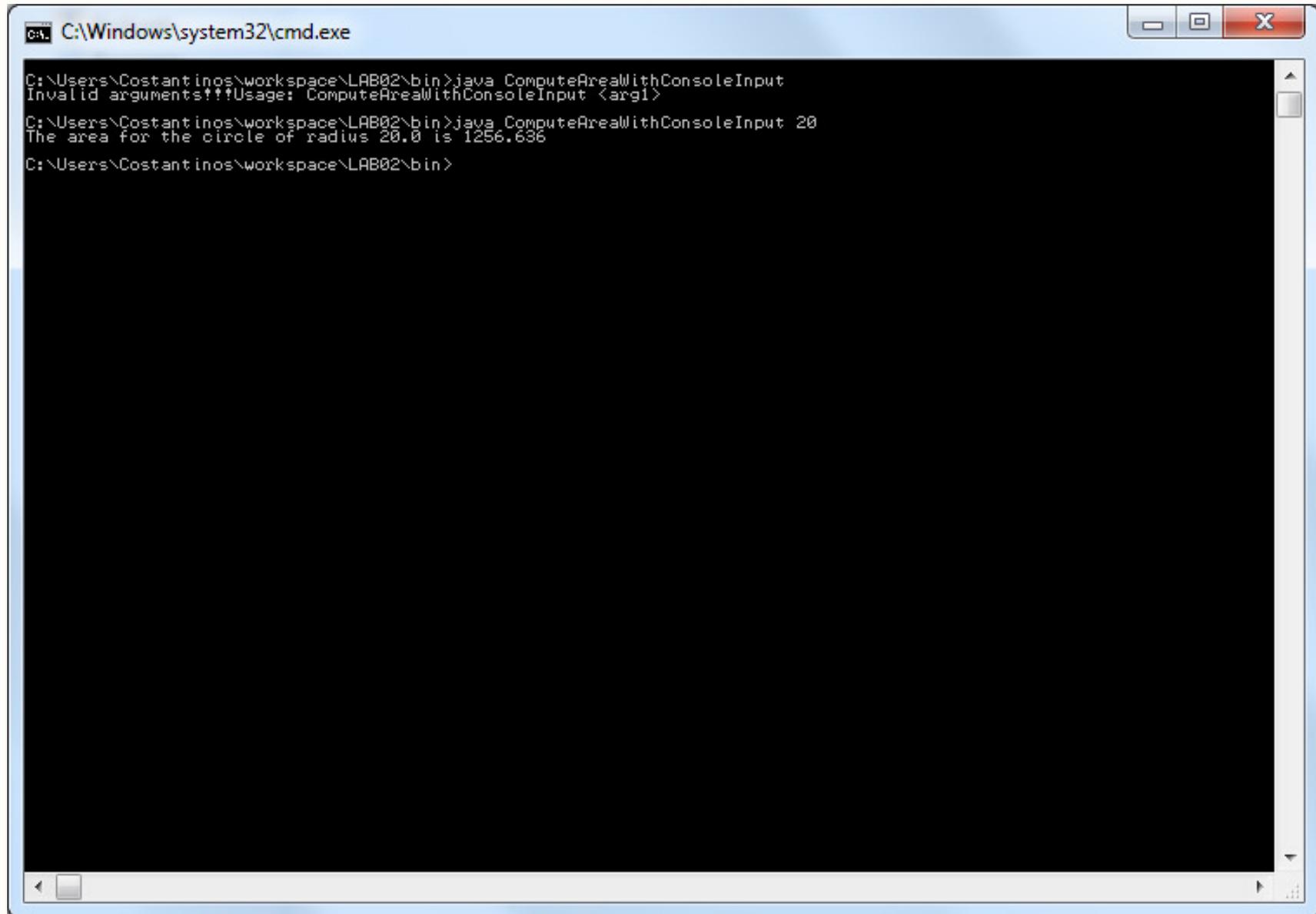
C:\Users\Costantinos\Dropbox\intro_to_java_programming\ppt\slide\book>pause
Press any key to continue . . .
```

# Reading Input from arguments

```
public class ComputeAreaWithConsoleInput {
    public static void main(String[] args) {

        //Check the length of the input array
        if (args.length < 1) {
            System.err.println("Invalid arguments!!!Usage: ComputeAreaWithConsoleInput
<arg1>");
            return;
        }
        //Parse the first argument
        double radius =Double.parseDouble(args[0]);
        // Compute area
        double area = radius * radius * 3.14159;
        // Display result
        System.out.println("The area for the circle of radius " + radius +
            " is " + area);
    }
}
```

# Output



```
C:\Windows\system32\cmd.exe
C:\Users\Costantinos\workspace\LAB02\bin>java ComputeAreaWithConsoleInput
Invalid arguments!!!Usage: ComputeAreaWithConsoleInput <arg1>
C:\Users\Costantinos\workspace\LAB02\bin>java ComputeAreaWithConsoleInput 20
The area for the circle of radius 20.0 is 1256.636
C:\Users\Costantinos\workspace\LAB02\bin>
```

# Reading Input from arguments

The screenshot shows the Eclipse IDE interface. The Package Explorer on the left lists various projects, including 'LAB02' and 'src'. The main editor displays the source code for 'ComputeAreaWithConsoleInput.java'. A context menu is open over the code, with a blue arrow pointing to the 'Run As' option. The code includes a 'main' method that reads a command-line argument and calculates the area of a circle. The console at the bottom shows the output of the program.

```
1 public class ComputeAreaWithConsoleInput {
2     Anagram
3     DayOfTheWeek
4     HelloWorldApp
5     Server (1)
6     SmartTraceClient
7
8     public static void main(String[] args) {
9         // Parse the first argument
10        System.out.println("Arguments!!! Usage: ComputeAreaWithConsoleInput <arg1>");
11
12        // Parse the first argument
13        double radius = Double.parseDouble(args[0]);
14        // Compute area
15        double area = radius * radius * 3.14159;
16        // Display result
17        System.out.println("The area for the circle of radius " + radius +
18            " is " + area);
19    }
20 }
```

Console Output:  
<terminated> ComputeAreaWithConsoleInput [Java Application] C:\Program Files\Java\jre6\bin\javaw.exe (Sep 11, 2012 7:27:21 PM)  
The area for the circle of radius 20.0 is 1256.636

# Reading Input from arguments

The screenshot shows the Eclipse IDE interface. The Package Explorer on the left lists various projects, including 'LAB02' and 'src'. The main editor displays the source code for 'ComputeAreaWithConsoleInput.java'. The code includes a public class with a main method that reads a command-line argument and calculates the area of a circle. A context menu is open over the code, with 'Run Configurations...' selected. The 'Run Configurations' dialog is also open, showing the configuration for 'ComputeAreaWithConsoleInput'. The 'Program arguments' field contains the value '20'. The 'Working directory' is set to the default workspace location.

```
1 public class ComputeAreaWithConsoleInput {
2     public static void main(String[] args) {
3         // Parse the first argument
4         double radius = Double.parseDouble(args[0]);
5         // Compute area
6         double area = radius * radius;
7         // Display result
8         System.out.println("The area for the circle of radius " + radius + " is " + area);
9     }
10 }
11
12 // Parse the first argument
13 double radius = Double.parseDouble(args[0]);
14 // Compute area
15 double area = radius * radius;
16 // Display result
17 System.out.println("The area for the circle of radius " + radius + " is " + area);
18 }
19
20 }
```

Run Configurations dialog details:

- Name: ComputeAreaWithConsoleInput
- Program arguments: 20
- VM arguments: (empty)
- Working directory: Default: \${workspace\_loc:LAB02}

# Reading Input from the Console

## 1. Create a Scanner object

- `Scanner input = new Scanner(System.in);`

## 2. Use the methods next(), nextByte(), nextShort(), nextInt(), nextLong(), nextFloat(), nextDouble(), or nextBoolean() to obtain to a string, byte, short, int, long, float, double, or boolean value. For example,

- `System.out.print("Enter a double value: ");`
- `Scanner input = new Scanner(System.in);`
- `double d = input.nextDouble();`

# Reading Input from the Console

```
import java.util.Scanner; // Scanner is in the java.util package
```

```
public class ComputeAreaWithConsoleInput {  
    public static void main(String[] args) {  
        // Create a Scanner object  
        Scanner input = new Scanner(System.in);  
        // Prompt the user to enter a radius  
        System.out.print("Enter a number for radius: ");  
        double radius = input.nextDouble();  
        // Compute area  
        double area = radius * radius * 3.14159;  
        // Display result System.out.println("The area for the circle of radius " + radius  
        + " is " + area);  
    }  
}
```

```
C:\Windows\system32\cmd.exe
C:\Users\Costantinos\Dropbox\intro_to_java_programming\ppt\slide\book>java ComputeAreaWithConsoleInput
Enter a number for radius: 20
The area for the circle of radius 20.0 is 1256.636
C:\Users\Costantinos\Dropbox\intro_to_java_programming\ppt\slide\book>pause
Press any key to continue . . .
```

# Introduction to Java™

Module 2.b: Expressions and Flow control

Prepared by Costantinos Costa for EPL 233

# Operators

- Used as in C/C++
  - + - \* / =
  - % (modulo)
  - ! (not)
  - || (or), && (and)
  - <, >, ==, >=, <=, <>, !=
  - n++, n--, ++n, --n

# Casting

- `variable = (type) variable;`

- **Example:**

```
void casts() {  
    int l = 200;  
    long l = (long) l;  
    long l2 = (long)200;  
}
```

- **Getting an int out of a String:**

```
Integer x = new Integer(String);  
int xValue = x.intValue();
```

Similar for float, double, long etc...

Look it up in the API documentation.

# Casts in fundamental types

- Casting from another type to int, float, short, long, double:
  - Create an instance of the appropriate wrapper class using the suitable constructor
  - Get the desired value using the appropriate property, usually the `.[type]Value`
- Example: (String to float)  
String piV="3.14159";  
Float temp=new Float(piV); //create a new Float object  
float pi = temp.floatValue(); //get the float value of the Float

# Casting examples

- Integer

```
String n = "23";
```

```
Integer tmp = new Integer(n);
```

```
int i = tmp.intValue();
```

```
float f = tmp floatValue();
```

```
double d = tmp.doubleValue();
```

```
Integer tmp2 = Integer.valueOf("342");
```

- Float

```
Float tmp = new Float(n);
```

```
int i = tmp.intValue();
```

```
float f = tmp floatValue();
```

```
double d = tmp.doubleValue();
```

# Flow control

- Java supports if-then-else, while, do-while, for and switch (case) statements as well as labeled breaks.
- The syntax for most of these statements is the same as in C/C++. (in addition variables can be declared in their conditions)

- **If-then-else**

```
if (yoursales >=2*target)
    {bonus=1000;}
else if (yoursales >=1.5*target)
    {bonus=500;}
else if (yoursales >= target)
    {bonus=100;}
else {System.out.println("You are fired!!");}
```

# Flow control

- **while** (just like C/C++)  
`while (condition) {block}`

```
while(count<6)
{ System.out.println(count);
  count++;
}
```

- **do-while** (just like C/C++)

```
do {block} while (condition)
```

# Flow control

- **for loops**

```
for(statement1;condition;statement2)
{statements;}
```

```
for(int x=0;x<100;x++)
{System.out.println("Number is " + x);}
```

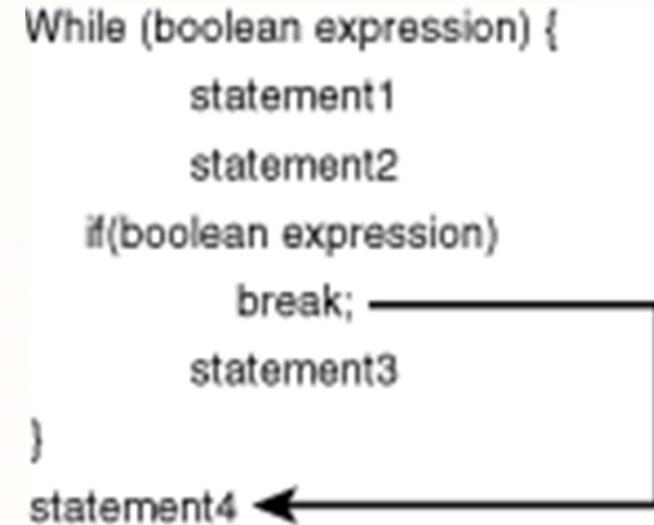
- **switch statement**

```
switch (choise) {
case 1: {.....;break;}
case 2: {.....;break;}
default: {System.out.println("Invalid input");break;}
} //end switch
```

# Flow control

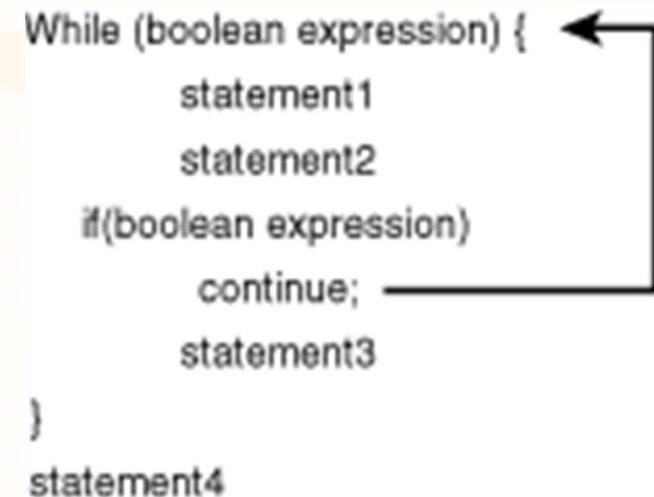
- **The break keyword**
  - Used for breaking out of loops (and in the switch statement)

```
While (boolean expression) {  
    statement1  
    statement2  
    if(boolean expression)  
        break;  
    statement3  
}  
statement4
```



- **The continue statement**
  - Used for transferring the execution to the top of the loop

```
While (boolean expression) {  
    statement1  
    statement2  
    if(boolean expression)  
        continue;  
    statement3  
}  
statement4
```



# Flow control

- **Labeled break/continue**
  - Similar to GOTO
  - Convenient for breaking out of nested loops or transferring the execution at the top of the loop.
  - Label must be placed just outside the loop followed by :
  - Works with all kinds of loops

# Flow control

- **Break/continue example**

```
outsideLoop: //label
for(int out=0; out<3; out++) {
    //some code
    for(int inner=0;inner < 5; inner++) {
        //some code
        if (.....)
            {break outsideLoop;} //break out of the outer loop
    }
    if (.....)
        {continue outsideLoop;} //continue to outer loop
    }//inner loop
} //outer loop
System.out.println("All done");
```

# Example-Exercise

- Implement a Java-method that prints out the day of the week for a given day (1..31), month (1..12) and year. The day of the week of dates between March 1900 and February 2100 can be calculated as follows:
  - First, you have to calculate the total number of days from 1900/1/1 to the given date (see below, for details). Secondly, you divide this number by 7 with integer remainder: this now is the day of the week, with 0 as sunday, 1 as monday, etc.
- To calculate the total number of days you have to implement the following steps:
  - Subtract 1900 from the given year and multiply the result by 365
  - Add the missing leaps years by adding  $(\text{year} - 1900) / 4$ .
  - If the year itself is a leap year and the month is January or February, you have to subtract 1 from the previous result.
  - Now add the all days of the year up to the given one to the result (in case of february always 28, because the additional day for a leap year already have been added).
- Here some dates
  - Sunday: 4/4/2010, 9/9/2012
  - Wednesday: 17/2/2010, 12/9/2012

# Solution

```
/**
 * For a given date the corresponding day of the week is printed out.
 *
 * @author Costantinos Costa
 *
 */
public class DayOfTheWeek {

    /**
     * Prints out the day of the week for a given day, month, and year.
     */
    public static void main(String[] args) {

        //Check the length of the input array
        if (args.length < 3) {
            System.err.println("Invalid arguments!!!Usage: DayOfTheWeek <arg1> <arg2> <arg3>");
            return;
        }

        int day = Integer.parseInt(args[0]);
        int month = Integer.parseInt(args[1]);
        int year = Integer.parseInt(args[2]);
    }
}
```

# Solution

```
// First we need to check that is a valid date
switch (month) {
    case 12:
    case 10:
    case 8:
    case 6:
    case 4:
        if (day > 31) {
            System.out.println("Invalid Date");
            return;}
        break;
    case 11:
    case 9:
    case 7:
    case 5:
    case 3:
    case 1:
        if (day > 31) {
            System.out.println("Invalid Date");
            Return;}
        break;
    case 2:
        if (day > 28) {
            if (!(year % 4 == 0) || day != 29) {
                System.out.println("Invalid Date");
                return;}}
        break;
    default:
        System.out.println("Invalid Date");
        return;
}
```

# Solution

```
int dayOfTheWeek = (year - 1900) * 365 + (year - 1900) / 4;
// In case that the year is a leap year and the month is smaller than
// February
if (year % 4 == 0 && month <= 2) {
    dayOfTheWeek--;}

switch (month) {
    case 12:
        dayOfTheWeek += 30; // NO break!!! Fall through to all cases
    case 11:
        dayOfTheWeek += 31;
    case 10:
        dayOfTheWeek += 30;
    case 9:
        dayOfTheWeek += 31;
    case 8:
        dayOfTheWeek += 31;
    case 7:
        dayOfTheWeek += 30;
    case 6:
        dayOfTheWeek += 31;
    case 5:
        dayOfTheWeek += 30;
    case 4:
        dayOfTheWeek += 31;
    case 3:
        dayOfTheWeek += 28;
    case 2:
        dayOfTheWeek += 31;
}
```

# Solution

```
// Determine the day of the week by a simple modulo operation
dayOfTheWeek = (day + dayOfTheWeek) % 7;

switch (dayOfTheWeek) {
case 0:
System.out.println("Sunday");
break;
case 1:
System.out.println("Monday");
break;
case 2:
System.out.println("Tuesday");
break;
case 3:
System.out.println("Wednesday");
break;
case 4:
System.out.println("Thursday");
break;
case 5:
System.out.println("Friday");
break;
case 6:
System.out.println("Saturday");
break;
}
}
```