

MINT Views: Materialized In-Network Top-k Views in Sensor Networks

Demetrios Zeinalipour-Yazti (Uni. of Cyprus)

Panayiotis Andreou (Uni. of Cyprus)

Panos Chrysanthis (Uni. of Pittsburgh, USA)

George Samaras (Uni. of Cyprus)

<http://www.cs.ucy.ac.cy/~dzeina/>

Wireless Sensor Networks

- Resource constrained devices utilized for **monitoring** and **understanding** the physical world at a high fidelity.
- Applications have already emerged in:
 - Environmental and habitat monitoring
 - Seismic and Structural monitoring
 - Understanding Animal Migrations & Interactions between species.



Great Duck Island – Maine
(Temperature, Humidity etc).



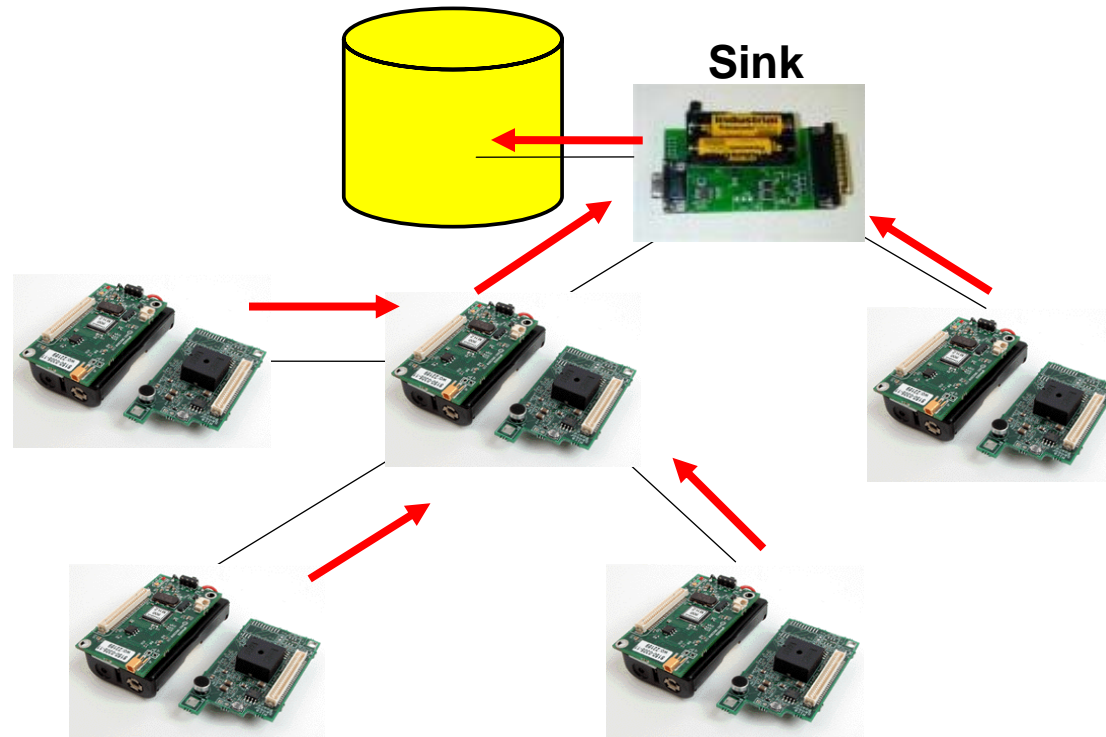
Golden Gate – SF,
Vibration and Displacement
of the bridge structure



Zebranet (Kenya)
GPS trajectory

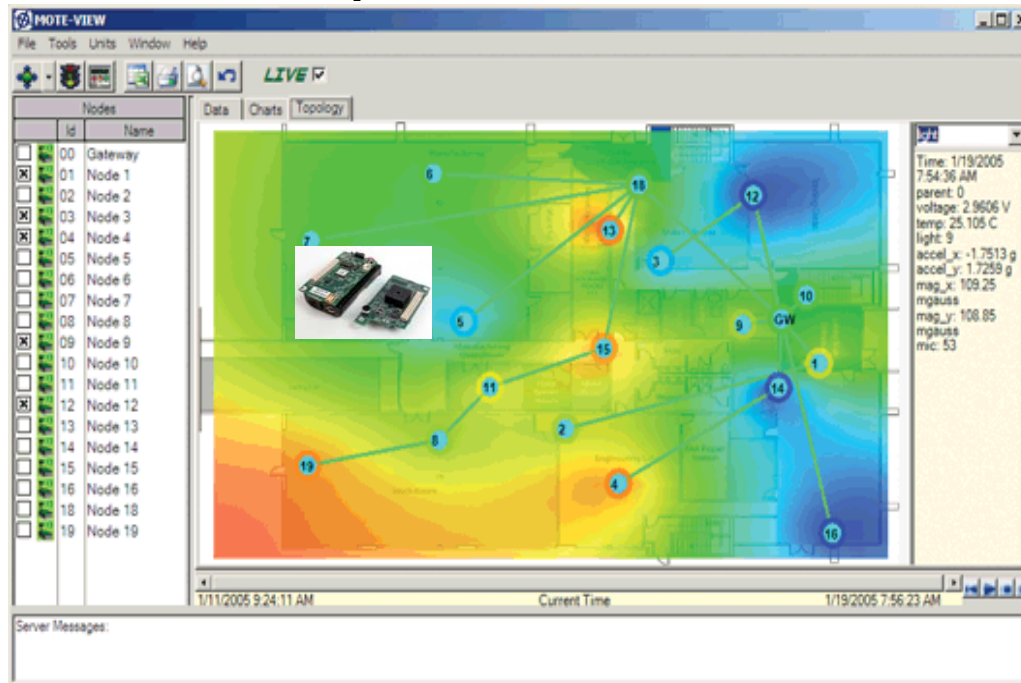
Wireless Sensor Networks

- **Distributed Sensing** of the environment.
- **Hierarchical Transfer** of readings to the sink.



Coarse Data Acquisition

- *Out-of-Network computation (at the sink)*
 - *No in-network Aggregation*
 - *No in-Network Filtering*
- *Example: Crossbow's Moteview software*



Drawback

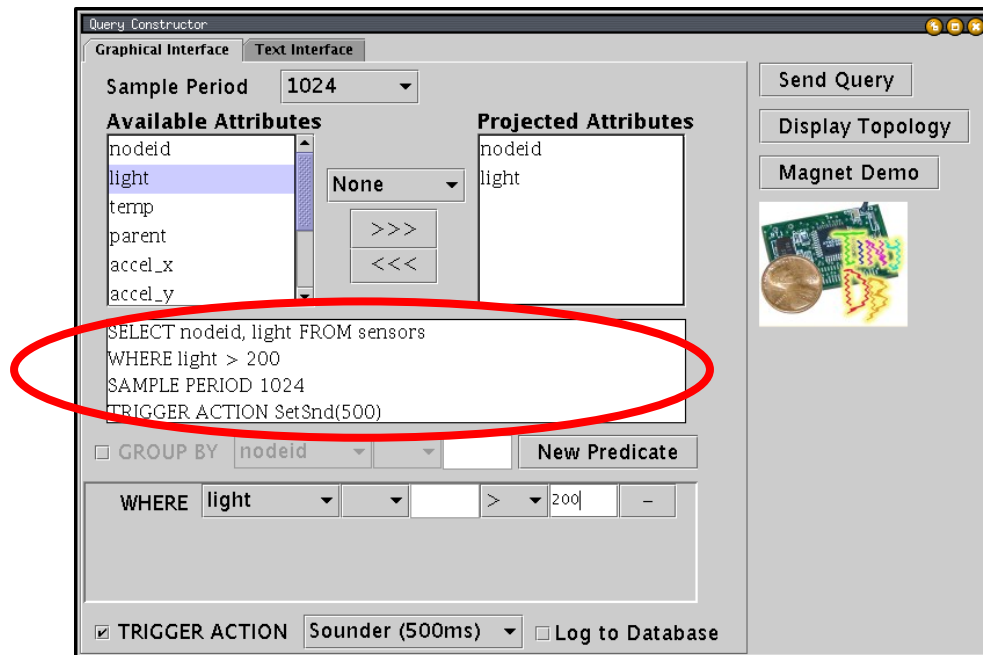
Retrieving every
single reading

→ too coarse and
too energy
demanding

In-Network Computation

- *In-Network Aggregation*
- *In-Network Filtering (i.e., WHERE clause)*

Example: TinyDB: A Declarative Interface for Data Acquisition in Sensor Networks.



Drawback

The Answer set
might be very large
(e.g. temp>70)

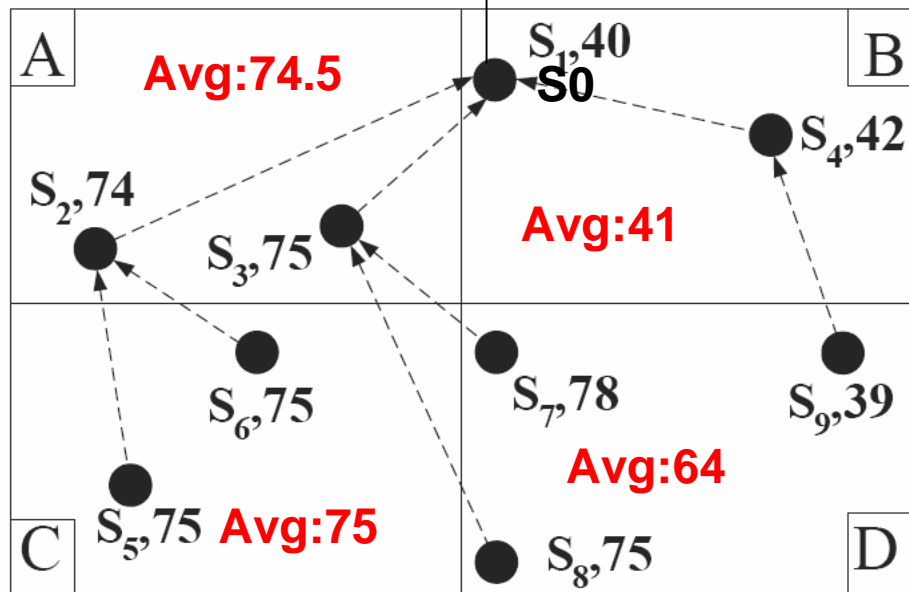
Top-K Queries

- **Example:**
SELECT **TOP-K** room, Avg(temp)
FROM sensors
GROUP BY room
EPOCH DURATION 1 min
- **Goal:** Trade the number of answers with the execution cost, i.e.,
 - Return less results ($K \ll n$ tuples)
 - Minimize retrieval **cost** (i.e., disk I/Os, network I/Os, CPU etc).

Centralized Top-K Pruning

Example: Four rooms {A,B,C,D}, 9 sensors {**s1**,...,**s9**}

Query (Q): Find the room with the highest average temperature (TOP-1)



A 4-room environment monitored by 9 sensors

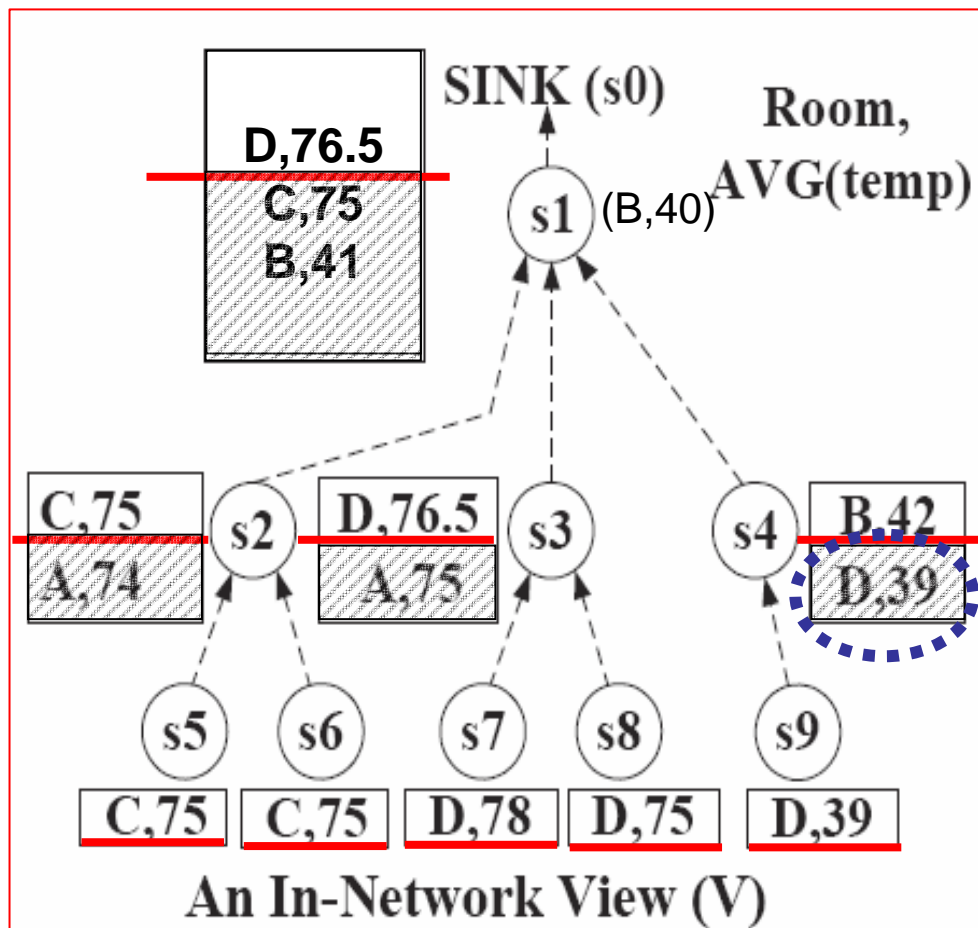
Answer
C, 75F

A, 74,5F
D, 64F
B, 41F

Drawback: No energy savings!

Naïve In-Network Top-K Pruning

Each node eliminates any tuple with a score lower than its top-1 result.



Drawback:

We received a **incorrect answer** i.e. (D,76.5) instead of (C,75).

This happens because we eliminated (D,39) that would have changed the result.

Our Approach

- ***Design and Implement framework that enables:***
 - *In-Network Aggregation*
 - *In-Network Filtering (i.e., WHERE clause)*
 - ***In-Network Top-K Pruning***
- **Problem - Challenges**
 - Determine Correct Top-K Results
 - Continuous Top-K Execution
 - Energy Constraints

Presentation Outline

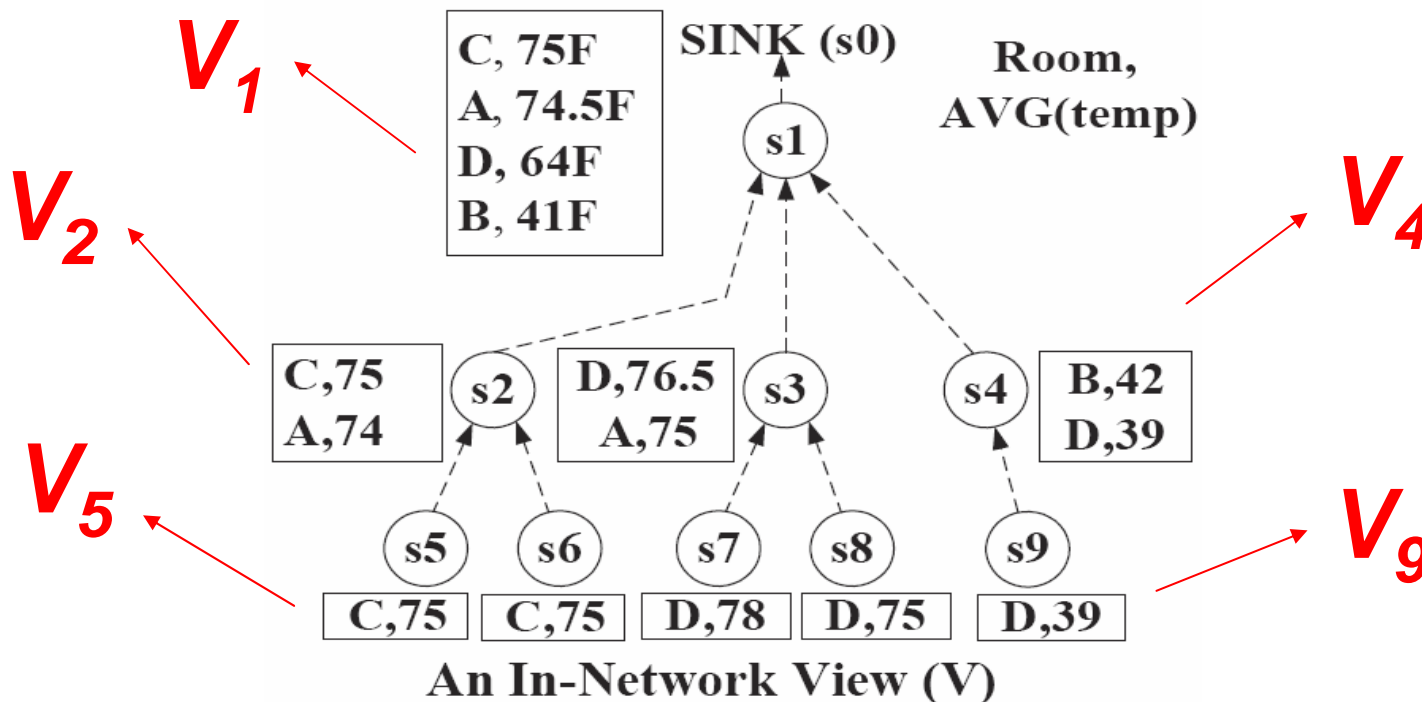
- Introduction and Motivation
- **Materialized In-Network Top-K Views**
 - **Construction Phase**
 - **Pruning Phase**
 - **Maintenance Phase**
- Experimentation
- Conclusions & Future Work

MINT Framework

- The MINT Framework works in three phases:
 - A) Creation Phase:** Executed during the first acquisition of readings which results in n distributed views , $V_i (i \leq n)$
 - B) Pruning Phase:** Each sensor s_i locally prunes V_i and generates V_i' ($\subseteq V_i$).
 - C) Update Phase:** Executed once per **epoch**, during which s_i updates its parent with V_i' .

MINT: Creation Phase

- **Execute Q locally**
- **Aggregate** the result with the Query Answers from children.
- **This generates a local View V_i .**



MINT: Pruning Phase

- Each sensor node s_i now locally prunes V_i and generates V_i' ($\subseteq V_i$).
- ***Problem: Each s_i needs to know which tuples will be required by its parent.***
 - Recall the elimination of (D,39) that lead to wrong answer at the sink.

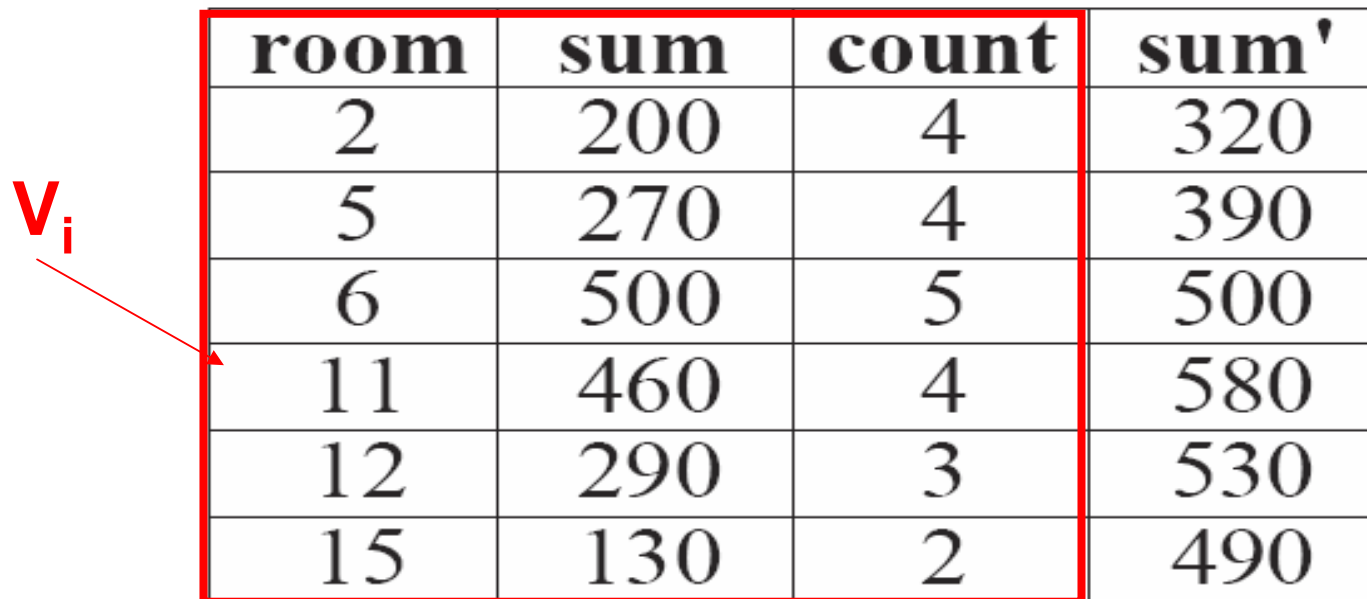
MINT: Pruning Phase

- **Pruning Algorithm Outline**
 - **Bounding Step:** Locally Bound (above) each tuple in V_i with its maximum possible value.
 - **Elimination Step:** Prune away any tuple in V_i that can not be among the K highest-ranked answers.

MINT: Pruning Phase

Bounding Step

- s_i maintains a list of (room,sum) tuples.
- s_i knows some meta-information about the network, e.g.,
 - γ_1 = «max possible temperature» = 120, and
 - γ_2 = «sensors in each room» = 5.
- sum' is an upper bound for sum

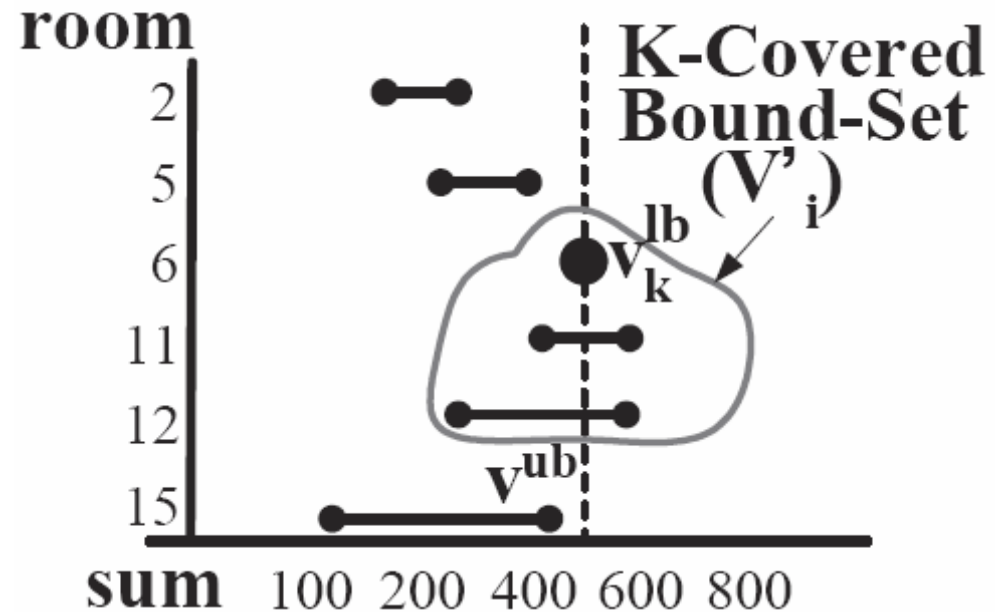


room	sum	count	sum'
2	200	4	320
5	270	4	390
6	500	5	500
11	460	4	580
12	290	3	530
15	130	2	490

$$\text{sum}' = \text{sum} + (\gamma_2 - \text{count}) * \gamma_1$$

MINT: Pruning Phase

room	sum	sum'
2	200	320
5	270	390
6	500	500
11	460	580
12	290	530
15	130	490



Elimination Step

- Prune-away any tuple outside the K-covered-bound set.
- **K-covered Bound-set (V_i')**: Includes all the tuples which have an **upper bound (v^{ub})** greater or equal to the **kth highest lower bound (v_k^{lb})**, i.e., $v^{ub} \geq v_k^{lb}$

The running time of the pruning algorithm is $O(|V_i|)$

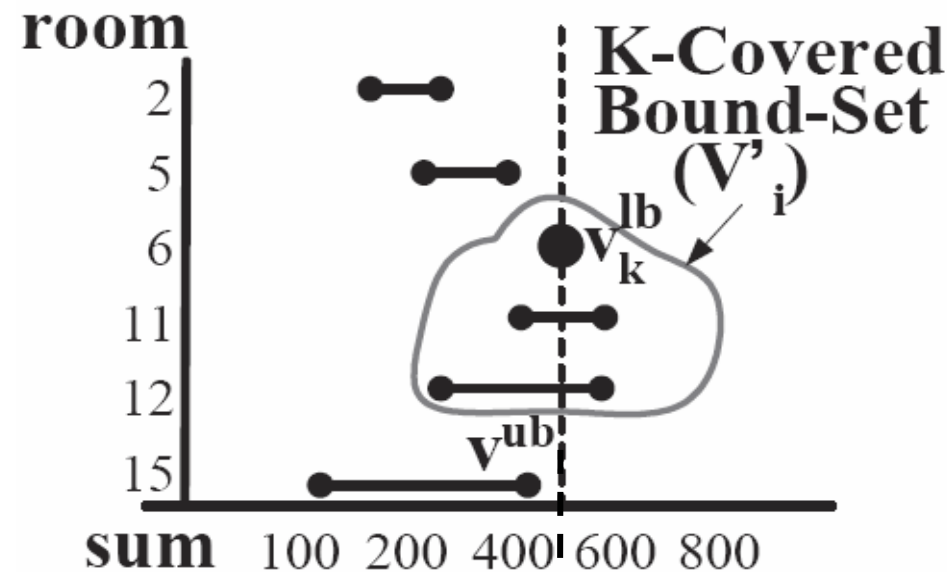
MINT: Update Phase

- We assumed so far that each s_i is **state-less** (it does not remember the V_i of the previous time chronon).
- This defines an **INT View** that is appropriate for devices with limited SRAM or FLASH storage.
- Now assume that we have adequate space to store the V_i of the previous chronon, as PV_i .

MINT: Update Phase

- Core idea of the update phase:

“Utilize PV_i in order to update the parent’s View”



Update cases:

- a) **ignore**
- b) **Tuple update**
- c) **v_k^{lb} V_i update**

Presentation Outline

- ❑ Introduction and Motivation
- ❑ Materialized In-Network Top-K Views
 - Construction Phase
 - Pruning Phase
 - Maintenance Phase
- ❑ **Experimentation**
- ❑ Conclusions & Future Work

MINT Views: Experimentation

- **Datasets:**

- 1. Great Duck Island (GDI):**

- 14 sensors deployed on the Great Duck Island (Maine) in 2002.
- Sensors: Temperature, Light, Humidity, Voltage...

- 2. Washington State Climate (Atmomon):**

- 32 sensors deployed in Washington and Oregon for 208 days in (2003-2004).
- Sensors: Temperature and Wind speed.



MINT Views: Experimentation

- **Sensing Device**
 - We utilize the energy model of Crossbow's TELOSB Sensor (250Kbps, RF On: 23mA)
 - Trace-driven experimentation using **Energy = Volts x Amperes x Seconds.**

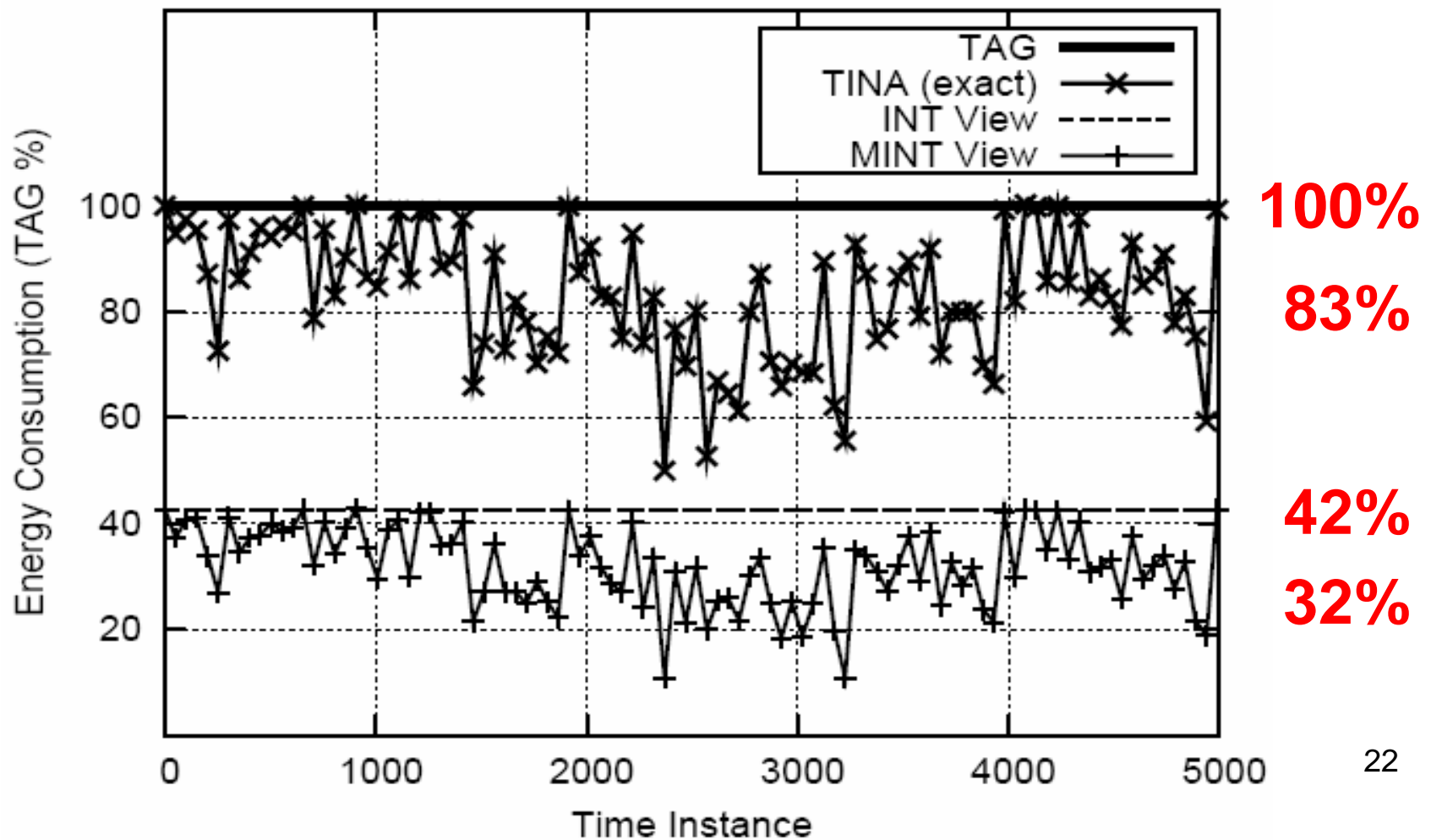


- **Query:**
SELECT TOP-K area, Avg(temp)
FROM sensors GROUP BY area
EPOCH DURATION 1 min

Energy Consumption

Atmomon Dataset

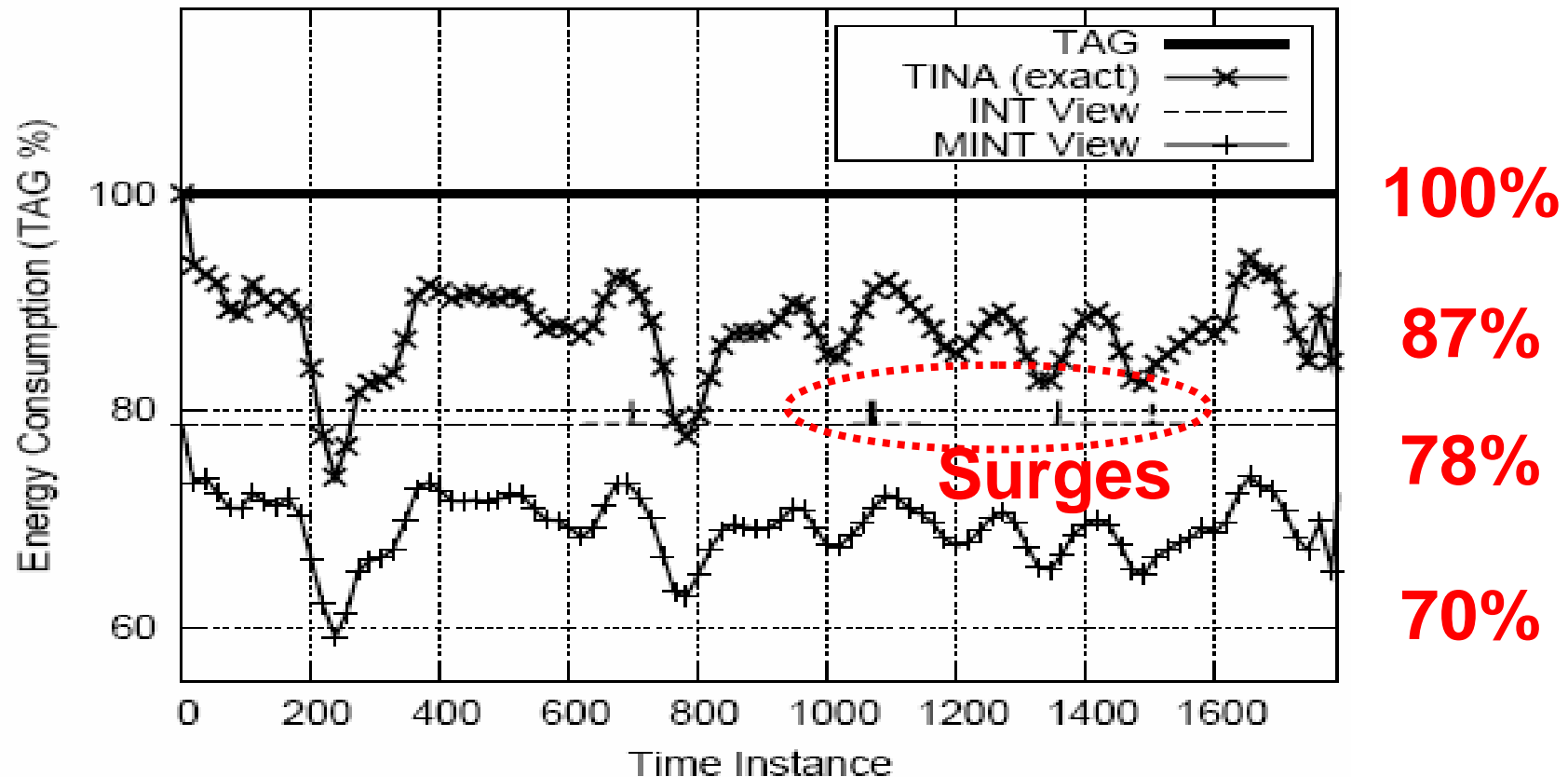
AtmoMon Dataset - Energy Consumption (for all n sensors)
(Random Graph, $n=32$, network=250Kbps)



Energy Consumption

Great Duck Island Dataset

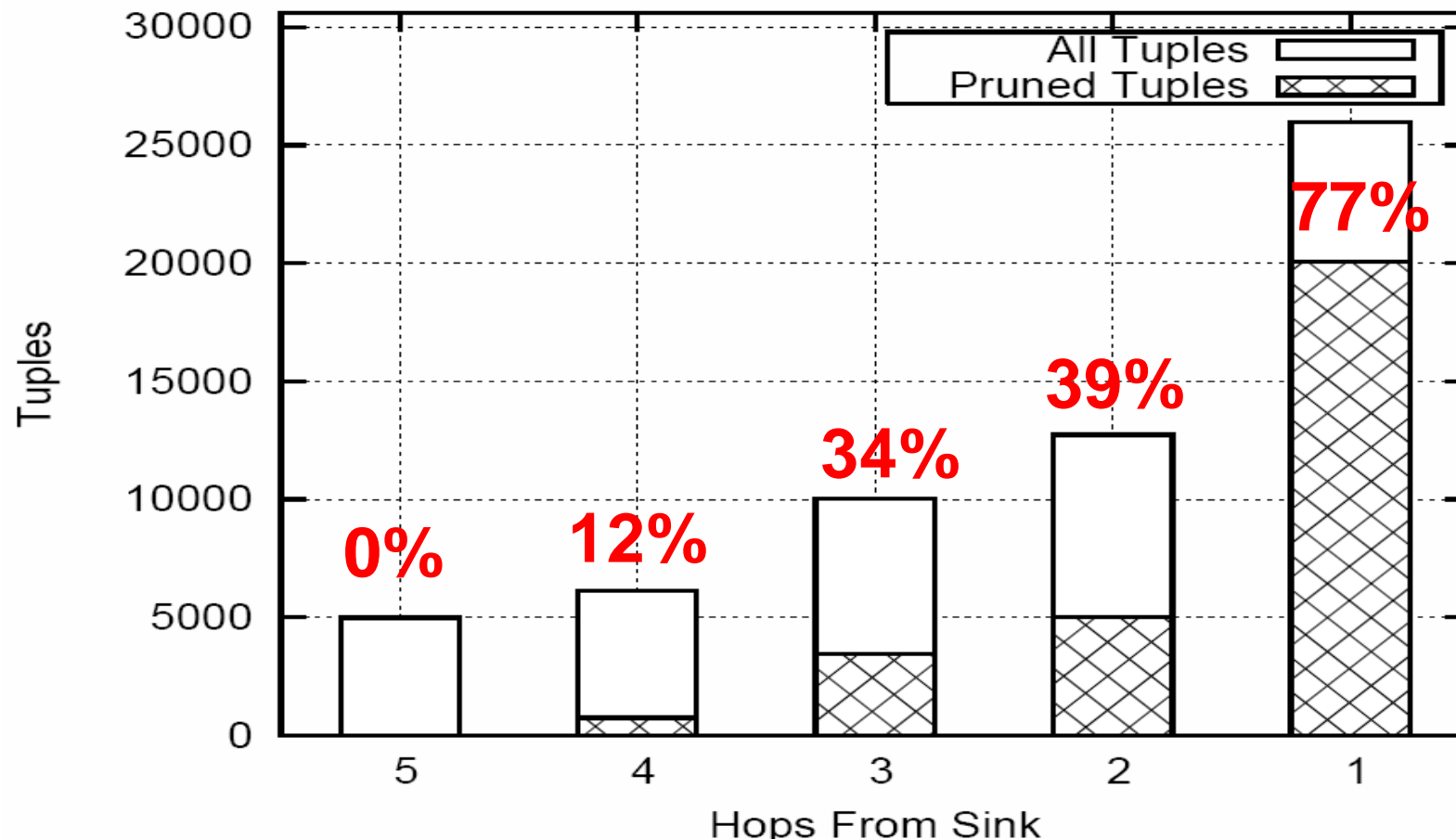
GDI'02 Dataset - Energy Consumption (for all n sensors)
(Random Graph, $n=14$, network=250Kbps)



Top-k Pruning is less efficient for shallow query acquisition trees
(depth=3 with 14 nodes).

Pruning Magnitude (at each level)

Atmomon Dataset



- MINT eliminates 48% of the tuples.(29K / 60K).
- Nodes closer to sink eliminate more tuples.

Presentation Outline

- ❑ Introduction and Motivation
- ❑ Materialized In-Network Top-K Views
 - Construction Phase
 - Pruning Phase
 - Maintenance Phase
- ❑ Experimentation
- ❑ **Conclusions & Future Work**

Conclusions

- We have presented MINT, a new framework for the execution of continuous queries in WSN.
- We devised efficient Construction, Pruning and Maintenance for such In-Network Views.
- Experimentation reveals that MINT can be the premise for energy efficiency in WSN.

Future Work

- We are currently implementing a **nesC prototype** of the MINT View Framework.
- **Deferred View Maintenance:** instead of updating the view on each change, propagate changes **periodically** (after a certain number of changes or randomly).

*MINT Views:
Materialized In-Network Top-k
Views in Sensor Networks*

Thank you!

Questions?

This presentation is available at:

<http://www.cs.ucy.ac.cy/~dzeina/talks.html>

Related Publications available at:

<http://www.cs.ucy.ac.cy/~dzeina/publications.html>