

Crowdsourced Indoor Localization for Diverse Devices through Radiomap Fusion

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- RSS Fingerprints
- DIFF Fingerprints
- SSD Fingerprints

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- Simulation Setup
- Varying number of APs
- Varying noise
- Varying number of devices

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- Measurement Setup

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- Concluding Remarks



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- ▶ Traditional RSS radiomap construction
 - ▶ **Laborious:** Collectors need to visit several locations
 - ▶ **Time consuming:** A large volume of data is required
 - ▶ **Short-lived:** Radiomap becomes obsolete with time
 - ▶ **Expensive:** Cost can be prohibitive when the task is undertaken by trained professionals

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 - ▶ **Expensive:** Cost can be prohibitive when the task is undertaken by trained professionals
- ▶ Crowdsourcing comes to the rescue
 - ▶ Volunteers are collecting location dependent RSS samples, which they later contribute to the system
 - ▶ Crowdsourced systems (e.g., *Active Campus*, *Place Lab*, *Redpin*, *WiFiSLAM*, *Molé*, *Elekspot*, *FreeLoc*)

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 - ▶ Volunteers are collecting location dependent RSS samples, which they later contribute to the system
 - ▶ Crowdsourced systems (e.g., *Active Campus*, *Place Lab*, *Redpin*, *WiFiSLAM*, *Molé*, *Elekspot*, *FreeLoc*)

- ▶ Or maybe not?
 - ▶ Filtering incorrect contributions (aka polluted data)
 - ▶ Handling non-uniform fingerprint distribution
 - ▶ Managing the increasing radiomap size
 - ▶ **Copying with heterogeneous mobile devices**

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Offline (training) phase

- ▶ Reference locations $\{L : \ell_i = (x_i, y_i), i = 1, \dots, l\}$, n APs
- ▶ Device $D^{(m)}$ visits $\{L^{(m)} : \ell_i = (x_i, y_i), i = 1, \dots, l^{(m)}\}$, where $m = 1, \dots, M$, $L^{(m)} \subseteq L$ and $L = \bigcup_{m=1}^M L^{(m)}$
- ▶ Reference fingerprint $\mathbf{r}_i^{(m)} = [r_{i1}^{(m)}, \dots, r_{in}^{(m)}]^T$ collected at ℓ_i is used to create the device-specific radiomap $\mathbf{R}^{(m)} \in \mathbb{Z}_{l^{(m)} \times n}^-$
- ▶ Crowdsourced radiomap $\mathbf{R} \in \mathbb{Z}_{l \times n}^-$

$$r_{ij} = \frac{1}{M_i} \sum_{m=1}^{M_i} r_{ij}^{(m)}, \quad 1 \leq M_i \leq M \quad (1)$$

Online (localization) phase

- ▶ Use \mathbf{R} and the new fingerprint $\mathbf{s} = [s_1, \dots, s_n]^T$ measured at the unknown location ℓ by the user carried device $D^{(m')}$
- ▶ $\hat{\ell}(\mathbf{s}) = \arg \min_{\ell_i} d_i^2, \quad d_i^2 = \sum_{j=1}^n (r_{ij} - s_j)^2$

Radio propagation model

$$RSS[dBm] = A - 10\gamma \log_{10} d + X, \quad X \sim \mathcal{N}(0, \sigma^2) \quad (2)$$

DIFF approach¹

- ▶ Takes the difference between all pairwise AP combinations
- ▶ The new fingerprints contain $\binom{n}{2} = \frac{n(n-1)}{2}$ RSS differences
- ▶ Crowdsourced radiomap $\tilde{\mathbf{R}}$ contains $\tilde{\mathbf{r}}_i = [\tilde{r}_{i12}, \dots, \tilde{r}_{i(n-1)n}]^T$ where $\tilde{r}_{ijk} = r_{ij} - r_{ik}$, $1 \leq j < k \leq n$
- ▶ $\tilde{\mathbf{s}} = [\tilde{s}_{12}, \dots, \tilde{s}_{(n-1)n}]^T$ where $\tilde{s}_{jk} = s_j - s_k$, $1 \leq j < k \leq n$
- ▶ $\hat{\ell}(\tilde{\mathbf{s}}) = \arg \min_{\ell_i} \tilde{d}_i^2$, $\tilde{d}_i^2 = \sum_{k=2}^n \sum_{j=1}^{k-1} (\tilde{r}_{ijk} - \tilde{s}_{jk})^2$
- ▶ Higher dimensionality leads to increased computations

¹F. Dong, et al., A calibration-free localization solution for handling signal strength variance, in MELT, 2009.

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- **SSD Fingerprints**

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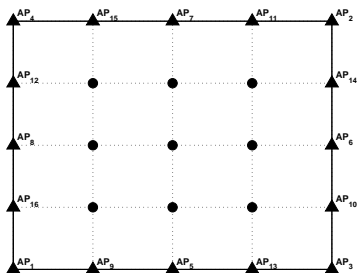
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SSD approach²

- ▶ Subtracts the RSS value of an anchor AP from the other RSS values in the original fingerprint
- ▶ The new fingerprints contain $n - 1$ independent RSS differences
- ▶ Crowdsourced radiomap $\check{\mathbf{R}}$ contains $\check{\mathbf{r}}_i = [\check{r}_{i1}, \dots, \check{r}_{i(n-1)}]^T$ where $\check{r}_{ij} = r_{ij} - r_{ik}$, $j = 1, \dots, n$, $j \neq k$
- ▶ $\check{\mathbf{s}} = [\check{s}_1, \dots, \check{s}_{n-1}]^T$ where $\check{s}_j = s_j - s_k$, $j = 1, \dots, n$, $j \neq k$
- ▶ $\hat{\ell}(\check{\mathbf{s}}) = \arg \min_{\ell_i} \check{d}_i^2$, $\check{d}_i^2 = \sum_{\substack{j=1 \\ j \neq k}}^n (\check{r}_{ij} - \check{s}_j)^2$
- ▶ **Lower dimensionality leads to higher localization errors**

²A. Mahtab Hossain, et al., SSD: a robust RF location fingerprint addressing mobile devices' heterogeneity, in IEEE Transactions on Mobile Computing, 2013.



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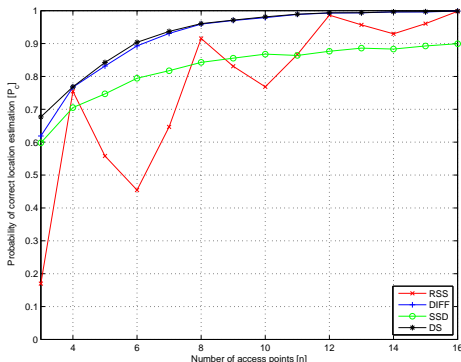
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- ▶ Radiomap $\mathbf{R}^{(1)}$ contains RSS values $r_{ij}^{(1)}$ generated by the propagation model of (2) with $A = -22.7$ dBm, $\gamma = 3.3$
- ▶ Radiomap $\mathbf{R}^{(m)}$ contains RSS values such that $r_{ij}^{(m)} = \alpha_{1m} r_{ij}^{(1)} + \beta_{1m}$, $m = 2, \dots, M$,
- ▶ All M devices contribute their radiomaps $\mathbf{R}^{(m)}$ to get the crowdsourced RSS radiomap \mathbf{R} according to (1), \mathbf{R} and $\check{\mathbf{R}}$
- ▶ User carries $D^{(1)}$ and may reside at any location
- ▶ Probability of correct location estimation $P_c = \frac{N_c}{N_s}$



P_c for localizing device $D^{(1)}$ with $M = 2$ devices and $\sigma = 3$ dBm

- ▶ DIFF is better than SSD and performs equally well with DS
- ▶ RSS usually performs poorly, e.g., $P_c = 0.45$ for $n = 6$ APs
- ▶ For a large number of APs, e.g., $n > 11$, RSS looks fine
- ▶ For RSS, there are peaks in the P_c curve at $n \in \{4, 8, 12, 16\}$ because the APs are evenly distributed around the area

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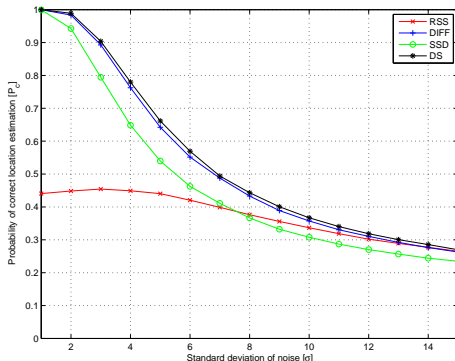
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P_c for localizing device $D^{(1)}$ with $M = 2$ devices and $n = 6$ APs

- ▶ Under low noise conditions ($\sigma = 1, 2$ dBm), the performance of SSD is similar with DIFF
- ▶ When $\sigma \geq 3$ dBm, P_c is decreased by 5%–10% for SSD
- ▶ DIFF attains the same level of performance with DS
- ▶ For RSS, $P_c < 0.5$ even under low noise conditions

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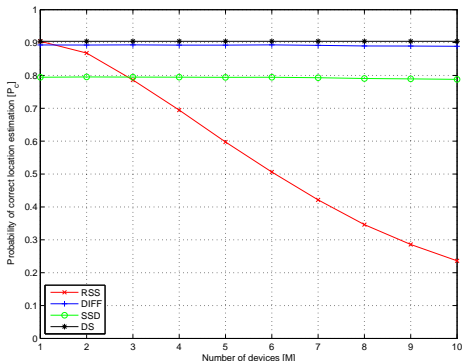
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P_c for localizing device $D^{(1)}$ with $\sigma = 3$ dBm and $n = 6$ APs

- ▶ P_c decays linearly for the RSS approach
- ▶ DIFF and SSD approaches are extremely robust and their performance is not affected as more devices contribute data
- ▶ DIFF performs better than SSD and is very close to DS

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- ▶ Experimental data collected at the KIOS Research Center³
 - ▶ RSS samples collected with 5 devices (HP iPAQ PDA, Asus eeePC laptop, HTC Flyer Android tablet, HTC Desire and Samsung Nexus S Android smartphones)
 - ▶ 2100 location-tagged fingerprints for each device collected at 105 reference locations
 - ▶ 960 location-tagged fingerprints for each device collected at 96 test locations
- ▶ Performance evaluation
 - ▶ Used the reference data to build device-specific radiomaps and crowdsourced radiomaps with different device combinations
 - ▶ Used the test data to evaluate various crowdsourcing approaches in terms of the localization error
 - ▶ RSS, DIFF and SSD approaches for crowdsourcing compared with DS (device-specific) RSS radiomap

³The KIOS dataset is available to download at <http://goo.gl/u7IoG>

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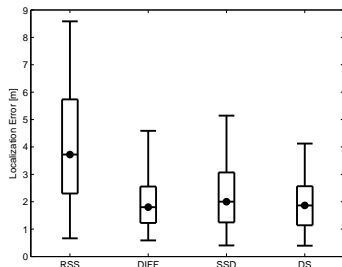
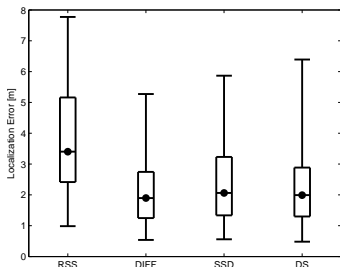
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Localization of the iPAQ (left) and Desire (right) devices

- ▶ Two contributing devices (iPAQ, Nexus) that fully cover the localization area for crowdsourcing the radiomap
- ▶ Differential approaches reduce error that is comparable to DS
- ▶ For iPAQ, the median error is 3.4 m for RSS against 2 m for DIFF and SSD (75th percentile drops from 5.2 m to 3 m)
- ▶ DIFF approach filters out high errors more effectively

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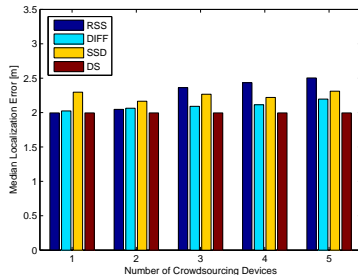
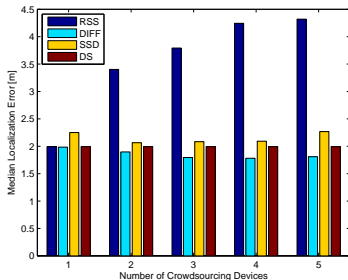
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Localization of the iPAQ with fully overlapping radiomaps (left) and the eeePC with non-overlapping radiomaps (right)

- ▶ RSS performs poorly, e.g., for 5 devices the median error is 4.3 m compared to 1.8 m for DIFF and 2.3 m for SSD
- ▶ For DIFF and SSD the localization error does not vary significantly as suggested by the simulations
- ▶ DIFF outperforms SSD for any number of devices

► Notes

- Crowdsourcing stands as the only viable solution for building the radiomap considering effort, time and cost
- Our community has not appreciated its potential (0 papers in IPIN'10-11, 1 in IPIN'12 and 2 in IPIN'13)

► Our Contributions

- Evaluated DIFF and SSD methods for creating the RSS differences from the original RSS fingerprints
- Simulation and experimental findings indicate that differential fingerprinting is a promising solution
- DIFF performs better than SSD at the expense of higher computational complexity

► Future Work

- Investigate other issues related to crowdsourcing, e.g. polluted data, non-uniform fingerprint distribution and the fast growing radiomap size

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Thank you for your attention

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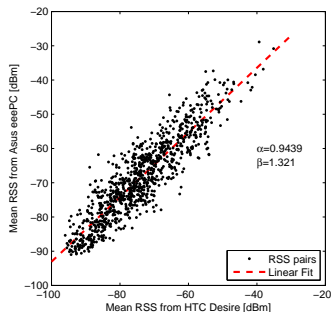
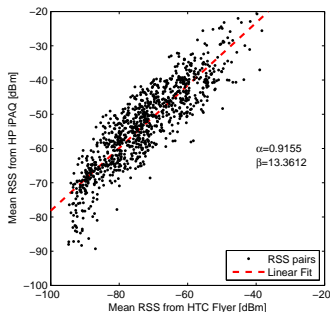
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Extra Slides



- ▶ Several studies report a linear relation between the RSS values measured by heterogeneous devices
- ▶ $r_{ij}^{(m_2)} = \alpha_{m_1 m_2} r_{ij}^{(m_1)} + \beta_{m_1 m_2}$, $m_1, m_2 \in \{1, \dots, M\}$, where $(\alpha_{m_1 m_2}, \beta_{m_1 m_2})$ are the coefficients between $D^{(m_1)}$ and $D^{(m_2)}$
- ▶ Direct fusion of the different RSS radiomaps using (1) may degrade the quality of the crowdsourced radiomap

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